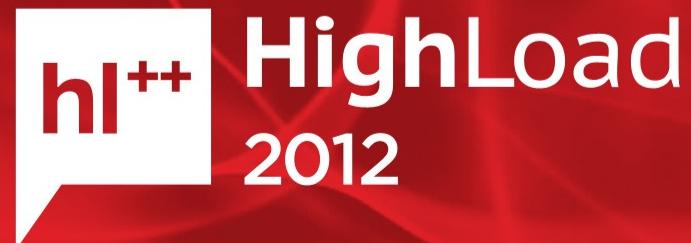


# Полнотекстовый поиск в PostgreSQL за миллисекунды

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Профессиональная конференция  
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# Full-text search in DB

- **Full-text search**
  - Find documents, which *satisfy* query
  - return results in some order (opt.)
- **Requirements to FTS**
  - **Full integration with DB core**
    - transaction support
    - concurrency and recovery
    - online index
  - **Linguistic support**
  - **Flexibility, Scalability**

# What is a document ?

- Arbitrary textual attribute
- Combination of textual attributes
- Could be fully virtual
- It's a textual result of any SQL, for example – join of doc and authors tables

Title || Abstract || Keywords || Body || Author

# Text Search Operators

- Traditional FTS operators for textual attributes  
 $\sim$ ,  $\sim^*$ , **LIKE**, **ILIKE**

## Problems

- No linguistic support, no stop-words
- No ranking
- Sequential scan all documents, slow

## Solution

- Preprocess document in advance
- Add index support

# FTS in PostgreSQL

- set of rules how document and query should be transformed to their FTS representations – tsvector, tsquery
- set of functions to obtain tsvector, tsquery from textual data types
- FTS operators and indexes
- ranking functions, headline

# FTS in PostgreSQL

```
=# select 'a fat cat sat on a mat and ate a fat rat'::tsvector  
@@  
'cat & rat':: tsquery;
```

- **tsvector** – storage for document, optimized for search
  - sorted array of lexemes
  - positional information
  - weights information
- **tsquery** – textual data type for query
  - Boolean operators - & | ! ()
- **FTS operator**  
**tsvector @@ tsquery**

# FTS features

- Full integration with PostgreSQL
- 27 built-in configurations for 10 languages
- Support of user-defined FTS configurations
- Pluggable dictionaries ( ispell, snowball, thesaurus ), parsers
- Relevance ranking
- GiST and GIN indexes with concurrency and recovery support
- Rich query language with query rewriting support

# FTS in PostgreSQL

- OpenFTS — 2000, Pg as a storage
- GiST index — 2000, thanks Rambler
- Tsearch — 2001, contrib:no ranking
- Tsearch2 — 2003, contrib:config
- GIN — 2006, thanks, JFG Networks
- FTS — 2006, in-core, thanks, EnterpriseDB
- E-FTS — Enterprise FTS, thanks ???

# ACID overhead is really big :(

- Foreign solutions: Sphinx, Solr, Lucene....
  - Crawl database and index (time lag)
  - No access to attributes
  - Additional complexity
  - BUT: **Very fast !**
- **Can we improve native FTS ?**

# Can we improve native FTS ?

## 1. Find relevant documents

1. Index scan — usually very fast

## 2. Calculate ranks for all founded documents

1. Heap scan — usually slow

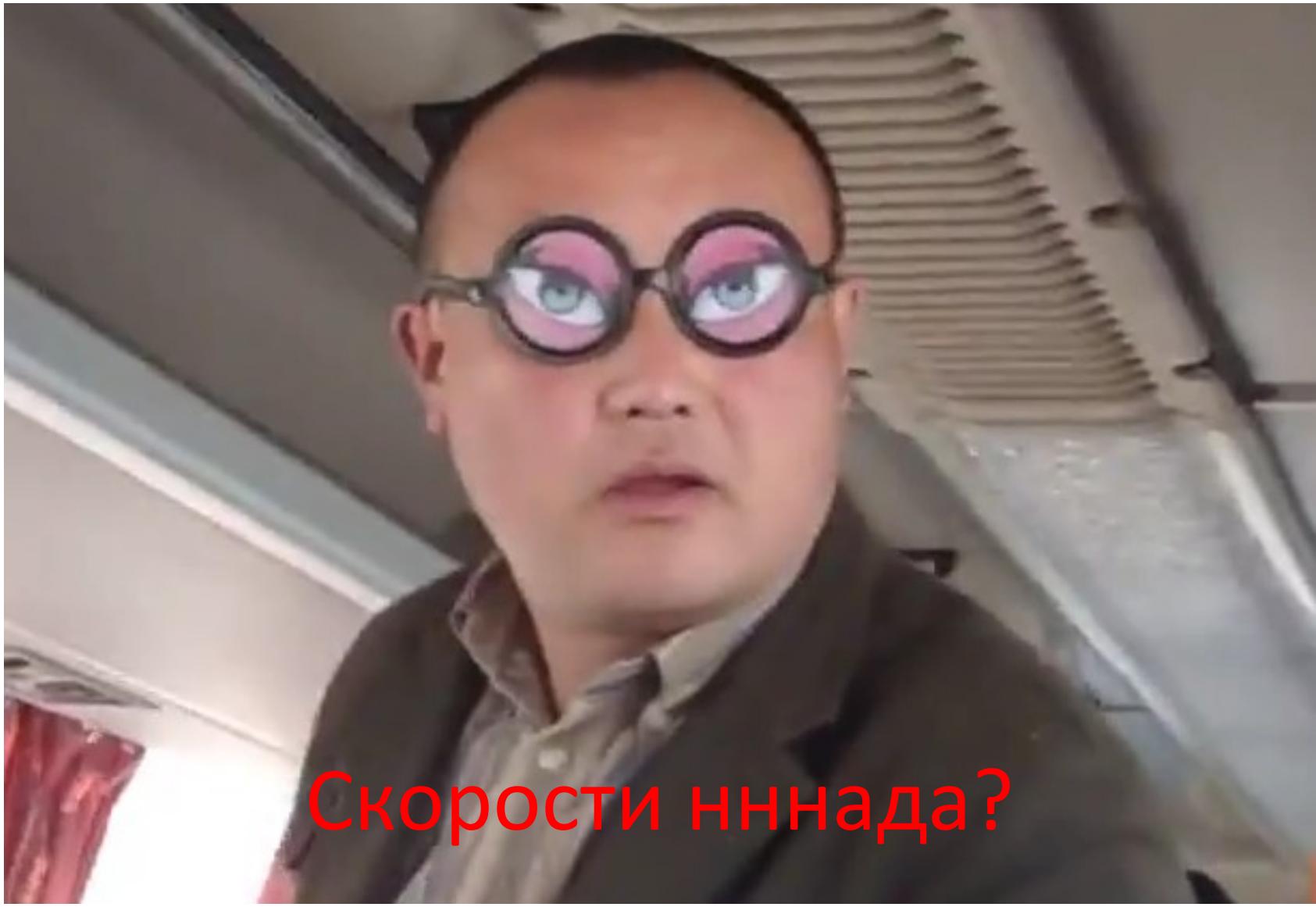
## 3. Sort documents

# Can we improve native FTS ?

156676 Wikipedia articles:

```
postgres=# explain analyze
SELECT docid, ts_rank(text_vector, to_tsquery('english', 'title')) AS rank
FROM ti2
WHERE text_vector @@ to_tsquery('english', 'title')
ORDER BY rank DESC
LIMIT 3;
```

```
Limit  (cost=8087.40..8087.41 rows=3 width=282) (actual time=433.750..433.752 rows=
-> Sort  (cost=8087.40..8206.63 rows=47692 width=282) (actual time=433.749..433
     Sort Key: (ts_rank(text_vector, '''titl'''::tsquery))
     Sort Method: top-N heapsort  Memory: 25kB
     -> Bitmap Heap Scan on ti2  (cost=529.61..7470.99 rows=47692 width=282) (
          Recheck Cond: (text_vector @@ '''titl'''::tsquery)
          -> Bitmap Index Scan on ti2_index  (cost=0.00..517.69 rows=47692 wi
               Index Cond: (text_vector @@ '''titl'''::tsquery)
Total runtime: 433.787 ms
```



Скорости нннада?

# Can we improve native FTS ?

156676 Wikipedia articles:

```
postgres=# explain analyze
SELECT docid, ts_rank(text_vector, to_tsquery('english', 'title')) AS rank
FROM ti2
WHERE text_vector @@ to_tsquery('english', 'title')
ORDER BY text_vector>< plainto_tsquery('english','title')
LIMIT 3;
```

## What if we have this plan ?

```
Limit  (cost=20.00..21.65 rows=3 width=282) (actual time=18.376..18.427 rows=3 loops=1)
 -> Index Scan using ti2_index on ti2  (cost=20.00..26256.30 rows=47692 width=282)
     Index Cond: (text_vector @@ '''titl''':tsquery)
     Order By: (text_vector >< '''titl''':tsquery)
Total runtime: 18.511 ms
```

We'll be FINE !

# We'll be FINE !

- Teach index (GIN) to calculate ranks and returns results in sorted order
  - Store positions in index — no need for tsvector column, use compression to keep index small
  - Change algorithms and interfaces

# We'll be FINE !

- Additional benefit
  - $T(\text{rare\_word} \& \text{frequent\_word}) \sim T(\text{rare\_word})$

# Inverted Index

## Report Index

### A

abrasives, 27  
acceleration measurement, 58  
accelerometers, 5, 10, 25, 28, 30, 36, 58, 59, 61, 73, 74  
actuators, 4, 37, 46, 49  
adaptive Kalman filters, 60, 61  
adhesion, 63, 64  
adhesive bonding, 15  
adsorption, 44  
aerodynamics, 29  
aerospace instrumentation, 61  
aerospace propulsion, 52  
aerospace robotics, 68  
aluminium, 17  
amorphous state, 67  
angular velocity measurement, 58  
antenna phased arrays, 41, 46, 66  
argon, 21  
assembling, 22  
atomic force microscopy, 13, 27, 35  
atomic layer deposition, 15  
attitude control, 60, 61  
attitude measurement, 59, 61  
automatic test equipment, 71  
automatic testing, 24

### B

backward wave oscillators, 45

compensation, 30, 68  
compressive strength, 54  
compressors, 29  
computational fluid dynamics, 23, 29  
computer games, 56  
concurrent engineering, 14  
contact resistance, 47, 66  
convertors, 22  
coplanar waveguide components, 40  
Couette flow, 21  
creep, 17  
crystallisation, 64  
current density, 13, 16

### D

design for manufacture, 25  
design for testability, 25  
diamond, 3, 27, 43, 54, 67  
dielectric losses, 31, 42  
dielectric polarisation, 31  
dielectric relaxation, 64  
dielectric thin films, 16  
differential amplifiers, 28  
diffraction gratings, 68  
discrete wavelet transforms, 72  
displacement measurement, 11  
display devices, 56  
distributed feedback lasers, 38

### E

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# Inverted Index

## Report Index

### A

abrasives, 27  
acceleration measurement, 58  
accelerometers, 5, 10, 25, 28, 30, 36, 58, 59, 61, 73, 74  
actuators, 4, 37, 46, 49  
adaptive Kalman filters, 60, 61  
adhesion, 63, 64  
adhesive bonding, 15  
adsorption, 44  
aerodynamics, 29

compensation, 30, 68  
compressive strength, 54  
compressors, 29  
computational fluid dynamics, 23, 29  
computer games, 56  
concurrent engineering, 14  
contact resistance, 47, 66  
convertors, 22  
coplanar waveguide components, 40  
Couette flow, 21  
creep, 17  
crystallisation, 64  
current density, 13, 16

QUERY: compensation accelerometers

INDEX: accelerometers

5,10,25,28,**30**,36,58,59,61,73,74

compensation

**30**,68

RESULT: **30**

altitude measurement, 59, 61  
automatic test equipment, 71  
automatic testing, 24

discrete wavelet transforms, 72  
displacement measurement, 11  
display devices, 56  
distributed feedback lasers, 38

### B

backward wave oscillators, 45

### E

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# Inverted Index in PostgreSQL

E  
N  
T  
R  
Y  
  
T  
R  
E  
E

## Report Index

**A**

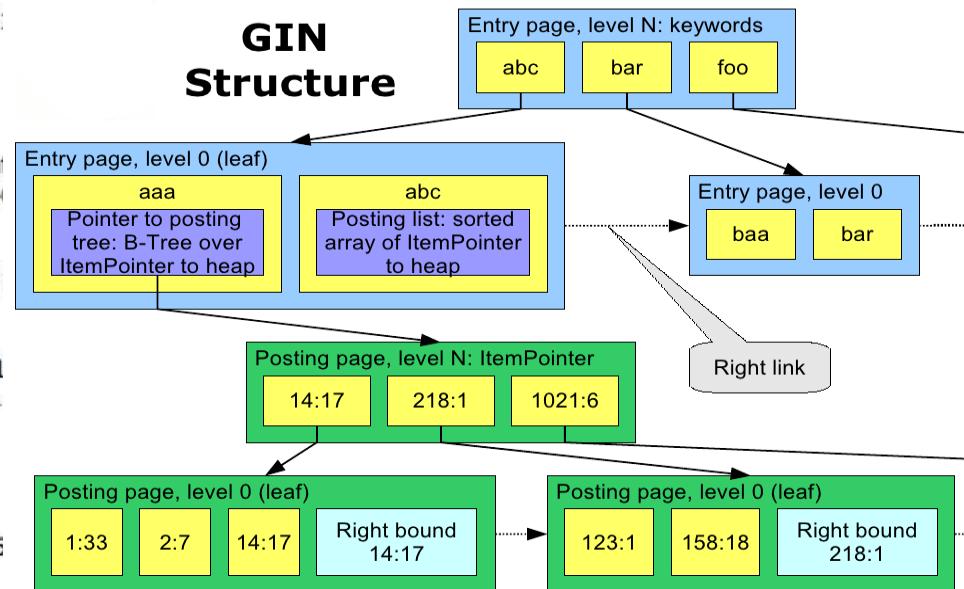
abrasives, 27  
 acceleration measurement, 58  
 accelerometers, 5, 10, 25, 28, 30, 36, 58, 59, 61, 73, 74  
 actuators, 4, 37, 46, 49  
 adaptive Kalman filters, 60, 61  
 adhesion, 63, 64  
 adhesive bonding, 15  
 adsorption, 44  
 aerodynamics, 29  
 aerospace instrumentation, 6  
 aerospace propulsion, 52  
 aerospace robotics, 68  
 aluminium, 17  
 amorphous state, 67  
 angular velocity measurement  
 antenna phased arrays, 41, 42  
 argon, 21  
 assembling, 22  
 atomic force microscopy, 13  
 atomic layer deposition, 15  
 attitude control, 60, 61  
 attitude measurement, 59, 61  
 automatic test equipment, 71  
 automatic testing, 24

backward wave oscillators, 45

**Posting list  
Posting tree**

compensation, 30, 68  
 compressive strength, 54  
 compressors, 29  
 computational fluid dynamics, 23, 29  
 computer games, 56  
 concurrent engineering, 14  
 contact resistance, 47, 66  
 convertors, 22  
 coplanar waveguide components, 40  
 Couette flow, 21  
 creep, 17  
 crystallisation, 64

## GIN Structure



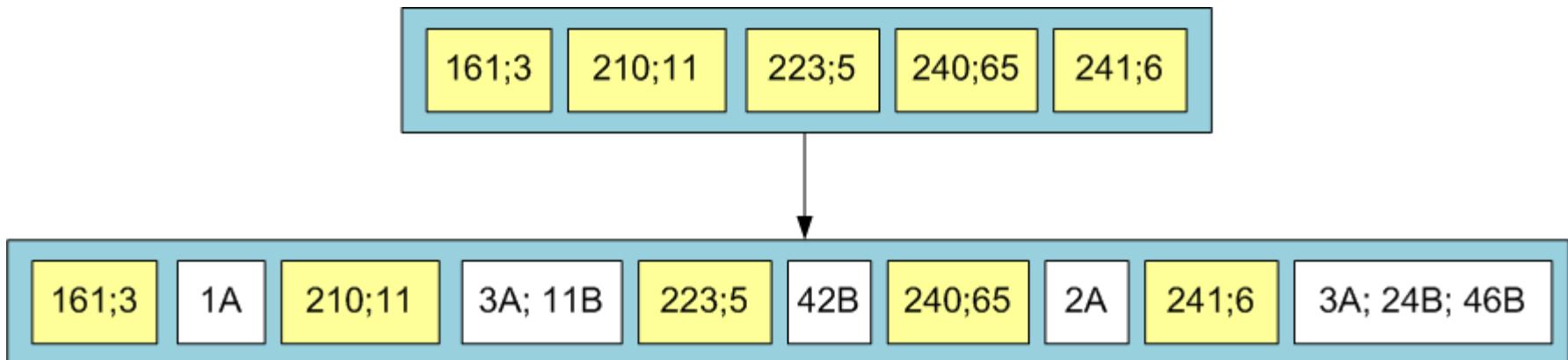
**B**

# Summary of changes

- GIN
  - storage
  - search
  - ORDER BY
  - interface
- planner

# GIN structure changes

# Add additional information (word positions)



# ItemPointer

```
typedef struct ItemPointerData
{
    BlockIdData ip_blkid;
    OffsetNumber ip_posid;
}

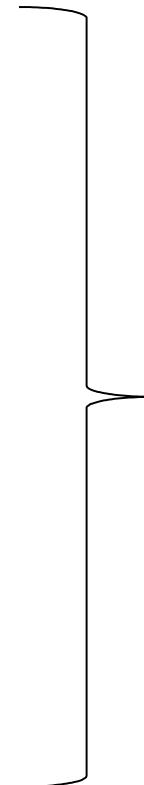
typedef struct BlockIdData
{
    uint16      bi_hi;
    uint16      bi_lo;
} BlockIdData;
```

6 bytes

# WordEntryPos

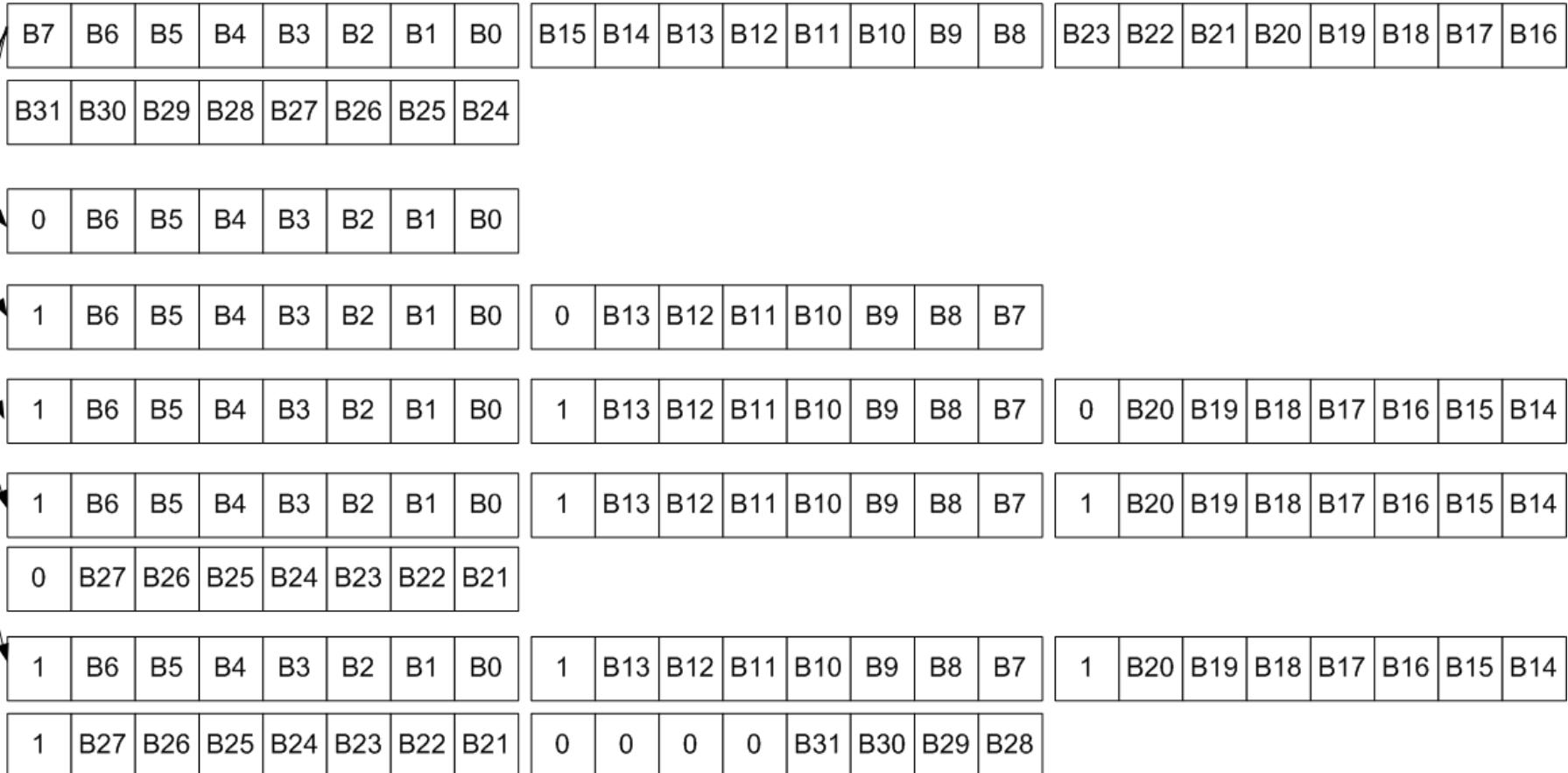
```
/*
 * Equivalent to
 * typedef struct {
 *     uint16
 *         weight:2,
 *         pos:14;
 * }
 */
```

```
typedef uint16 WordEntryPos;
```

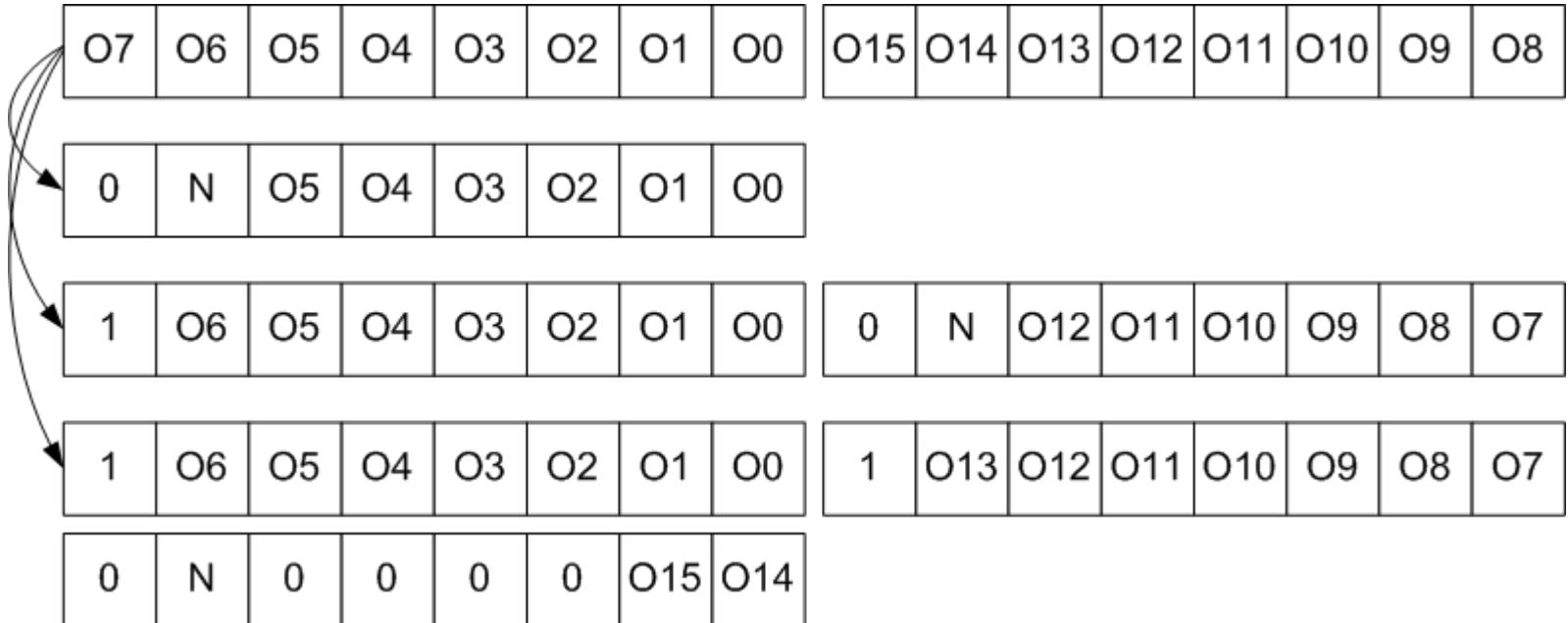


2 bytes

# BlockIdData compression



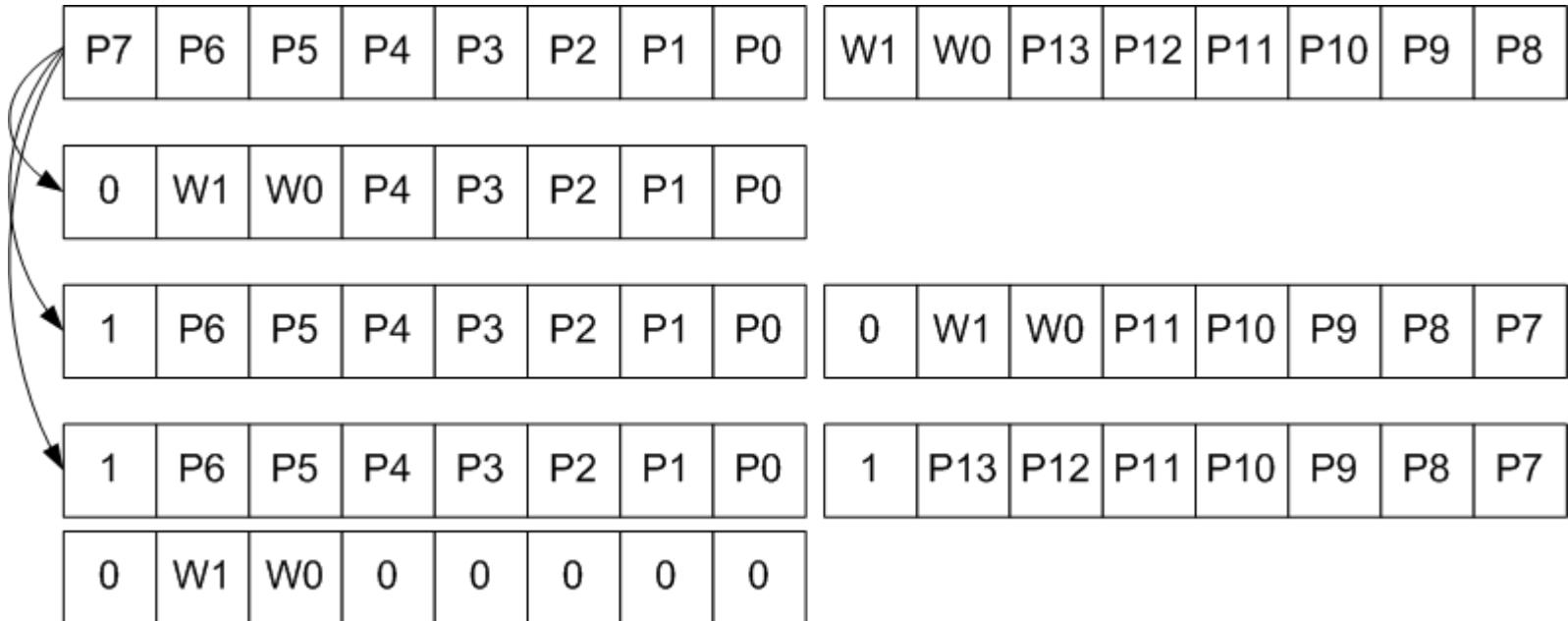
# OffsetNumber compression



O0-O15 – OffsetNumber bits

N – Additional information NULL bit

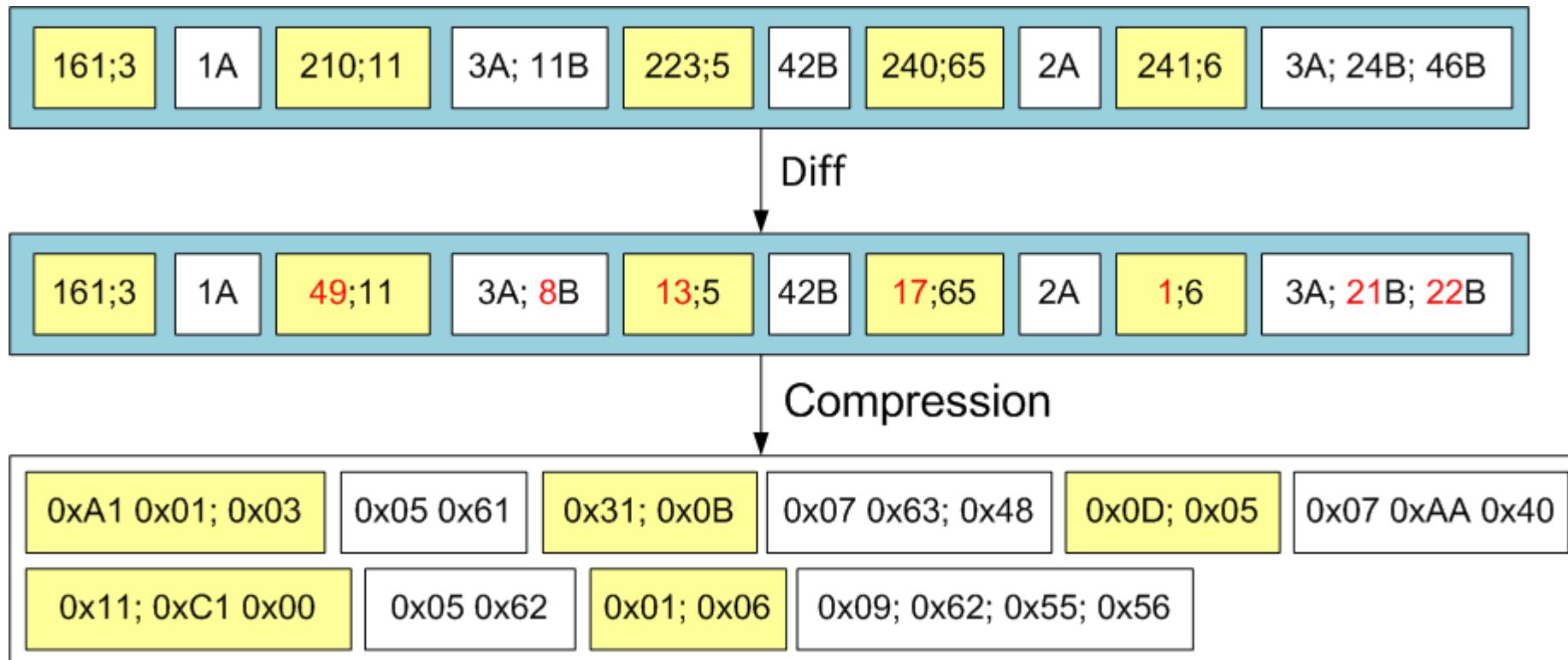
# WordEntryPos compression



P0-P13 – position bits

W0,W1 – weight bits

# Example



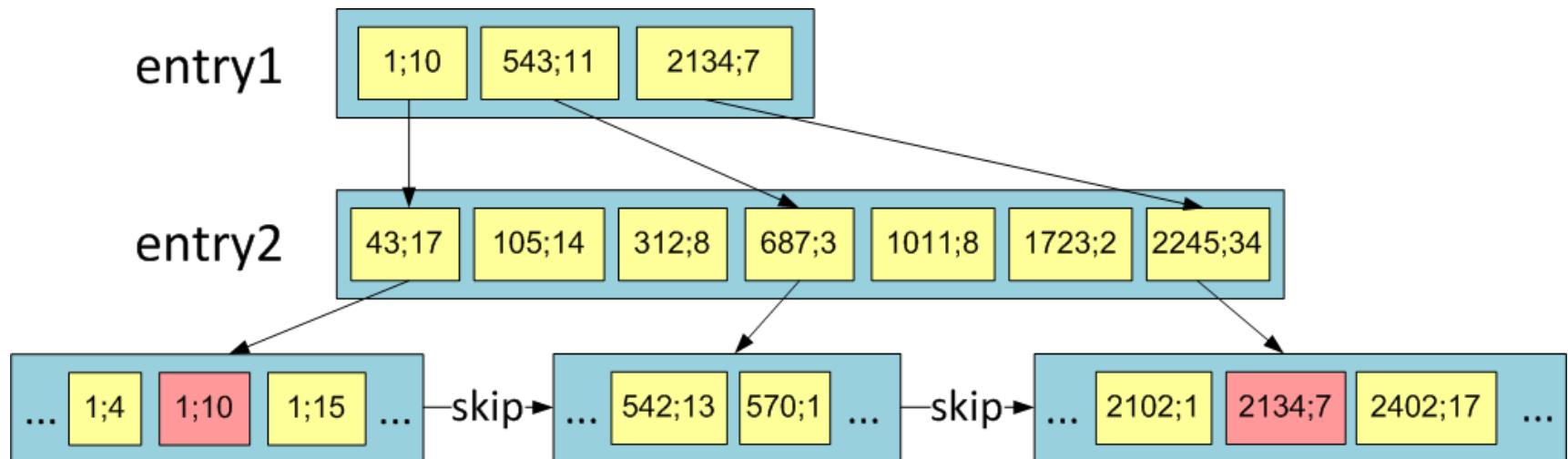
# GIN algorithm changes

# Top-N queries

1. Scan + calc rank
2. Sort
3. Return using `gettuple` one by one

# Fast scan

entry1 && entry2



# GIN interface changes

# extractValue

```
Datum *extractValue  
(  
    Datum itemValue,  
    int32 *nkeys,  
    bool **nullFlags,  
    Datum *addInfo,  
    bool *addInfoIsNull  
)
```

# extractQuery

```
Datum *extractValue  
(  
    Datum query,  
    int32 *nkeys,  
    StrategyNumber n,  
    bool **pmatch,  
    Pointer **extra_data,  
    bool **nullFlags,  
    int32 *searchMode,  
    bool **required  
)
```

# consistent

```
bool consistent
(
    bool check[],
    StrategyNumber n,
    Datum query,
    int32 nkeys,
    Pointer extra_data[],
    bool *recheck,
    Datum queryKeys[],
    bool nullFlags[],
    Datum addInfo[],
    bool addInfoIsNull[]
)
```

# calcRank

```
float8 calcRank
(
    bool check[],
    StrategyNumber n,
    Datum query,
    int32 nkeys,
    Pointer extra_data[],
    bool *recheck,
    Datum queryKeys[],
    bool nullFlags[],
    Datum addInfo[],
    bool addInfoIsNull[]
)
```

# ???joinAddInfo???

```
Datum joinAddInfo  
(  
    Datum addInfos[]  
)
```

# Planner optimization

# Before

```
test=# EXPLAIN (ANALYZE, VERBOSE) SELECT * FROM test ORDER BY slow_func(x,y)
LIMIT 10;
```

## QUERY PLAN

---

```
Limit (cost=0.00..3.09 rows=10 width=16) (actual time=11.344..103.443 rows=10
loops=1)
```

```
  Output: x, y, (slow_func(x, y))
```

```
    -> Index Scan using test_idx on public.test (cost=0.00..309.25 rows=1000 width=16)
(actual time=11.341..103.422 rows=10 loops=1)
```

```
      Output: x, y, slow_func(x, y)
```

```
Total runtime: 103.524 ms
```

```
(5 rows)
```

# After

```
test=# EXPLAIN (ANALYZE, VERBOSE) SELECT * FROM test ORDER BY slow_func(x,y)  
LIMIT 10;
```

## QUERY PLAN

---

```
Limit (cost=0.00..3.09 rows=10 width=16) (actual time=0.062..0.093 rows=10 loops=1)
```

```
Output: x, y
```

```
-> Index Scan using test_idx on public.test (cost=0.00..309.25 rows=1000 width=16)  
(actual time=0.058..0.085 rows=10 loops=1)
```

```
Output: x, y
```

```
Total runtime: 0.164 ms
```

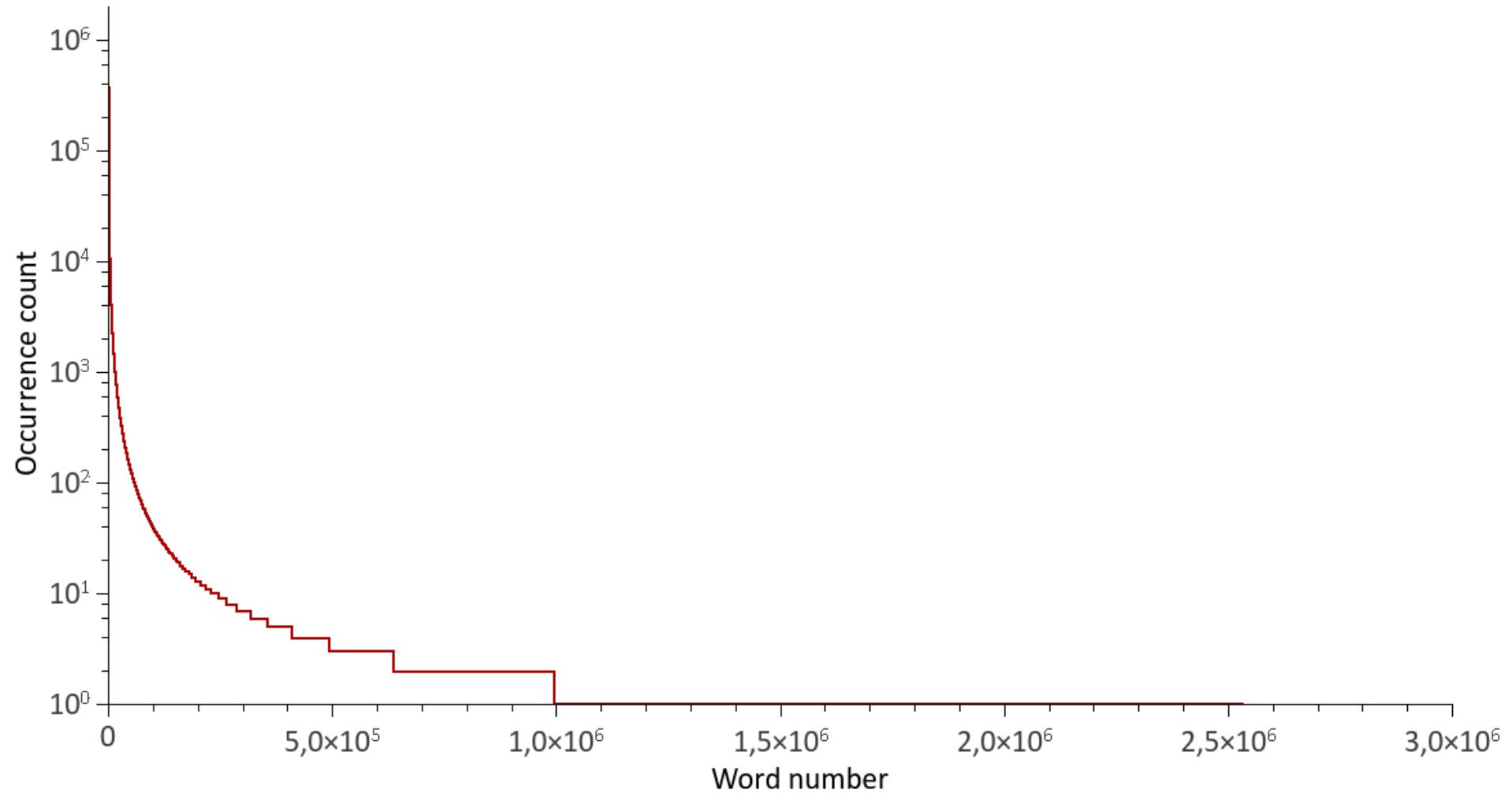
```
(5 rows)
```

# Testing results



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# avito.ru: 6.7 mln. docs



# With tsvector column

```
SELECT
    itemid, title
FROM
    items
WHERE
    fts @@ plainto_tsquery('russian', 'угловой
шкаф')
ORDER BY
    ts_rank(fts, plainto_tsquery('russian',
'угловой шкаф')) DESC
LIMIT
10;
```

# With tsvector column without patch,

```
Limit (cost=2341.92..2341.94 rows=10 width=398) (actual time=38.532..38.5
  Buffers: shared hit=12830
-> Sort (cost=2341.92..2343.37 rows=581 width=398) (actual time=38.53
    Sort Key: (ts_rank(fts, '''углов" & "шкаф""::tsquery))
    Sort Method: top-N heapsort  Memory: 26kB
    Buffers: shared hit=12830
-> Bitmap Heap Scan on items (cost=48.50..2329.36 rows=581 width=398)
    Recheck Cond: (fts @@ '''углов" & "шкаф""::tsquery)
    Buffers: shared hit=12830
-> Bitmap Index Scan on fts_idx (cost=0.00..48.36 rows=581 width=398)
    Index Cond: (fts @@ '''углов" & "шкаф""::tsquery)
    Buffers: shared hit=116
Total runtime: 38.569 ms
```

# With tsvector column with patch,

```
Limit (cost=40.00..80.28 rows=10 width=400) (actual
time=11.528..11.536
  Buffers: shared hit=374
    -> Index Scan using fts_idx on items
(cost=40.00..2863.77 rows=701
  Index Cond: (fts @@ '''углов'' & ''шкаф'''::tsquery)
  Order By: (fts >< '''углов'' & ''шкаф'''::tsquery)
  Buffers: shared hit=374
Total runtime: 11.561 ms
```

# Without tsvector column

```
SELECT itemid, title
FROM items2
WHERE (setweight(to_tsvector('russian'::regconfig,
title), 'A'::"char") ||
setweight(to_tsvector('russian'::regconfig,
description), 'B'::"char")) @@
plainto_tsquery('russian', 'угловой шкаф')
ORDER BY
ts_rank((setweight(to_tsvector('russian'::regconfig,
title), 'A'::"char") ||
setweight(to_tsvector('russian'::regconfig,
description), 'B'::"char")), plainto_tsquery('russian',
'угловой шкаф')) DESC
LIMIT 10;
```

# Without tsvector column, without patch

```
Limit (cost=2596.31..2596.33 rows=10 width=372) (actual time=862.520..86
  Buffers: shared hit=6875
    -> Sort (cost=2596.31..2597.91 rows=642 width=372) (actual time=862.5
      Sort Key: (ts_rank((setweight(to_tsvector('russian')::regconfig,
      Sort Method: top-N heapsort  Memory: 26kB
      Buffers: shared hit=6875
      -> Bitmap Heap Scan on items2 (cost=48.98..2582.44 rows=642 wid
          Recheck Cond: ((setweight(to_tsvector('russian')::regconfig,
          Buffers: shared hit=6875
          -> Bitmap Index Scan on fts_idx2 (cost=0.00..48.82 rows=6
              Index Cond: ((setweight(to_tsvector('russian')::regconfig,
              Buffers: shared hit=116
Total runtime: 862.551 ms
```

# Without tsvector column, with patch

```
Limit (cost=40.02..80.43 rows=10 width=373) (actual  
time=11.298..11.304
```

```
  Buffers: shared hit=374
```

```
    -> Index Scan using fts_idx2 on items2  
(cost=40.02..2771.68 rows=676
```

```
      Index Cond:
```

```
((setweight(to_tsvector('russian')::regconfig, title),
```

```
      Order By:
```

```
((setweight(to_tsvector('russian')::regconfig, title),
```

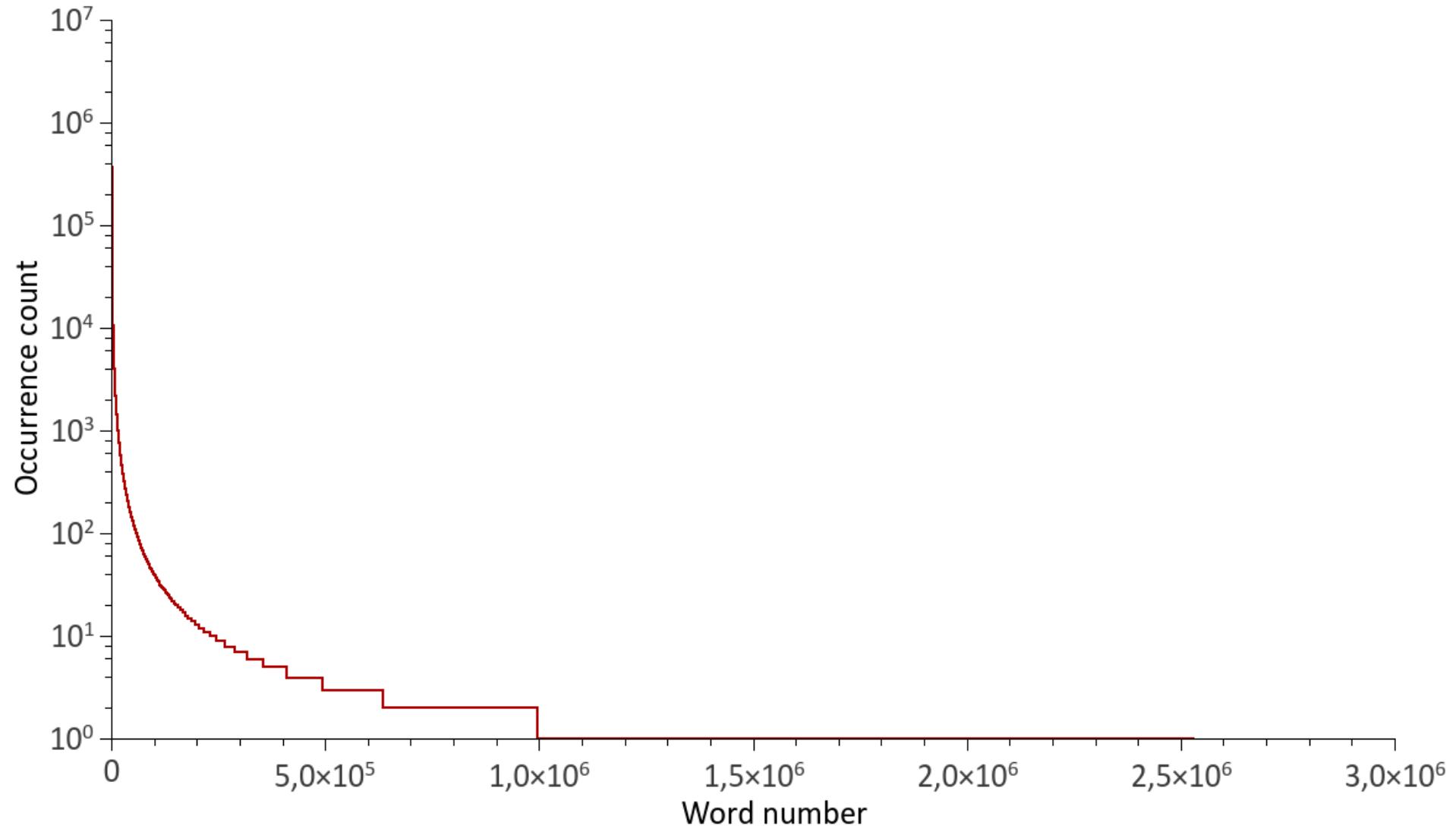
```
      Buffers: shared hit=374
```

```
Total runtime: 11.321 ms
```

# avito.ru: tests

	Without patch	With patch	With patch without tsvector	Sphinx
Table size	6.0 GB	6.0 GB	2.87 GB	-
Index size	1.29 GB	1.27 GB	1.27 GB	1.12 GB
Index build time	216 sec	303 sec	718sec	180 sec*
<b>Queries in 8 hours</b>	<b>3,0 mln.</b>	<b>42.7 mln.</b>	<b>42.7 mln.</b>	<b>32.0 mln.</b>

# Anonymous source: 18 mln. docs



# Anonymous source: tests

	Without patch	With patch	With patch without tsvector	Sphinx
Table size	18.2 GB	18.2 GB	11.9 GB	-
Index size	2.28 GB	2.30 GB	2.30 GB	3.09 GB
Index build time	258 sec	684 sec	1712 sec	481 sec*
<b>Queries in 8 hours</b>	<b>2.67 mln.</b>	<b>38.7 mln.</b>	<b>38.7 mln.</b>	<b>26.7 mln.</b>



Пуляет!!!

# Status & Availability

- 150 Kb patch for 9.3
- Datasets and workloads are welcome

# Plans & TODO

- Fix recovery
- Fix fastupdate
- Fast scan interface
- Accelerate index build if possible
- Partial match support

**Thanks!**  
**Sponsors are welcome!**